

Full Day Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday
7:30 - 8:30 am	Before School Enrichment	Before School Enrichment	Before School Enrichment	Before School Enrichment	Before School Enrichment
8:20 - 8:30 am	Student Arrival	Student Arrival	Student Arrival	Student Arrival	Student Arrival
8:30 am	School Starts	School Starts	School Starts	School Starts	School Starts
8:30 - 9:35 am	STEAM Team & Priority Practice	Priority Practice	STEAM Team & Priority Practice	Priority Practice	STEAM Team & Priority Practice
9:35 - 10:25 am	ELA +	Math +	ELA +	Math +	ELA +
10:25 - 10:40 am	Break	Break	Break	Break	Break
10:40 - 11:30 am	Math +	ELA +	Math +	ELA +	Math +
11:30 am - 12:30 pm	Recess/Lunch	Recess/Lunch	Recess/Lunch	Recess/Lunch	Recess/Lunch
12:30 - 1:45 pm	Project Block	Project Block	Project Block	Project Block	Project Block
1:45 - 2:00 pm	Break				Break
2:00 - 2:15 pm	Socratic Seminar	Break	Break	Break	Creativity Confab
2:15 - 3:00 pm		STEAM Studio	STEAM Studio	STEAM Studio	
3:05 - 4:00 pm	Majors	Minors	Majors	Minors	Majors
4:00 pm	Student Dismissal	Student Dismissal	Student Dismissal	Student Dismissal	Student Dismissal
4:00 - 6:00 pm	After School Enrichment	After School Enrichment	After School Enrichment	After School Enrichment	After School Enrichment

Short Day Schedule

	Day
7:30 - 8:30 am	Before School Enrichment
8:20 - 8:30 am	Student Arrival
8:30 am	School Starts
8:30 - 9:35 am	STEAM Team & Priority Practice
9:35 - 10:25 am	ELA +
10:25 - 10:40 am	Break
10:40 - 11:30 am	Math +
11:30 - 12:30 pm	Recess/Lunch
12:30 - 2:00 pm	Project Block
2:00 pm	Student Dismissal
2:00 - 6:00 pm	After School Enrichment
2:00 - 4:00 pm	Staff In-Service

Time

Full School Day: 7h 30m

Full Day Instructional Time: 5h 45m

Short School Day: 5h 30m

Short Day Instructional Time: 4h 5m

Courses

- **STEAM Team** is an advisory group that focuses on ensemble-building, social-emotional learning, creativity, and competency-informed goal setting.
- **Priority Practice** focuses on the attainment of the STEAM Team goals through blended learning opportunities and structured practice.
- **ELA +** focuses on the specific competencies needed to develop literacy and fluency in English Language Arts. The **ELA** curriculum will be taught in connection with other disciplines (+), allowing students to make meaningful and relevant connections to the material.
- **Math +** focuses on the specific competencies needed to develop literacy and fluency in math. The **math** curriculum will be taught in connection with other disciplines (+), allowing students to make meaningful and relevant connections to the material.
- **Project Block** is experiential, arts integrated applied learning, with focus given to math, ELA, science, and social studies. Collaborative projects will address, and be in service of, authentic needs in the community.
- **Socratic Seminar** is a student-led, inquiry-based discussion that promotes community, student ownership, and critical thinking.
- **STEAM Studio** integrates science, technology, engineering, arts, and math learning to inform individual or small-group projects. Students use creative thinking to discover and craft novel solutions to real-world challenges. This, “Genius Hour” course will leverage partnerships with local organizations and individuals to help students apply their learning in real-world community contexts.
- **Creativity Confab** is a weekly whole school meeting; an opportunity to engage as a community around quarterly themes and to share and celebrate learning.
- **Majors** are focused arts classes (i.e. dance, theatre, media arts, music, visual arts) informed by student choice. Students select a new major each semester.
- **Minors** focus on physical education, health and wellness, and world languages and are informed by student choice. Students select a new minor each quarter.